



This is a primitive course using natural objects as disc golf targets. Targets are marked with rectangular, numbered signs. Tees are rough and may be marked with rocks or branches

## TOWN PARK DISC GOLF TEE CARD

YOUR NAME: \_\_\_\_\_ TODAY'S DATE: \_\_\_\_\_ YOUR SCORE: \_\_\_\_\_

HOLE	PAR (28)	SCORE	COURSE DESCRIPTION
1	3		Tee from irrigation box near corner of Festival Field. Hit telephone pole with light on it.
2	3		Tee from elevated sandstone rock, in trees, behind Stage. Hit green sign post back in meadow.
3	3		Tee is next to beaver pond trail just south of hole #2. Hit wooden beam, leaning on rock, in trees behind the stage.
4	3		Tee from west side of Festival Soccer Field near mid-field mark. Hit eastern electrical pedestal behind stage
5	3		Tee from S.E. corner of stage or loading dock. Avoid batting cage. Hit metal fence post up along the bottom of Firecracker Hill
6	4		Tee from path up to Firecracker Hill. Throw up path or over trees. Hit lichen covered rock, on top of hill, near small aspen trees.
7	3		Tee (launch) from top of Firecracker Hill near small gravel patch. Hit metal fence post, at end of wooden fence, near inside corner of road.
8	3		Tee along south side of maintenance path leading back to waterfall in Zone1. Hit triple cottonwood trees just off the right side of path.
9	3		Tee from dead-end path near Bear Creek waterfall. Hit old, dead tree stump up to your left.